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# Anomaly Detection in X-ray Backscatter Leg Images Using Training Data

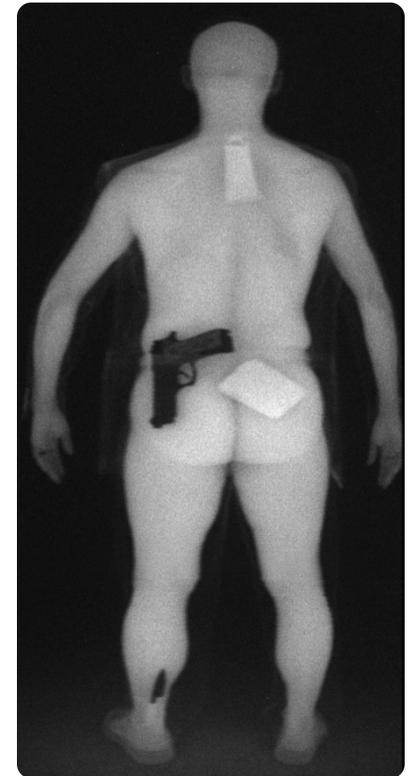
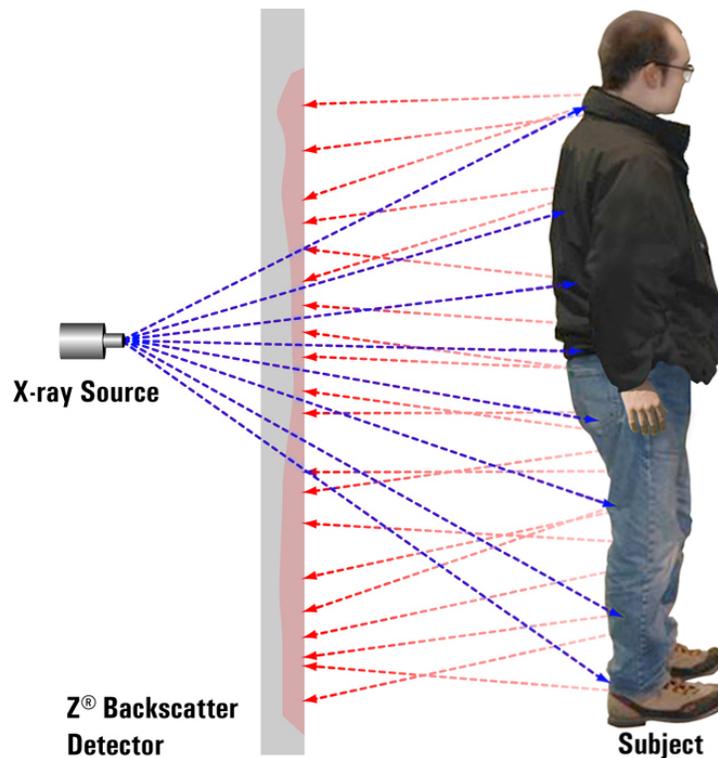
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# Backscatter X-ray Technology

- ▶ Backscatter X-ray technology collects data by reflecting an X-ray beam from a target to a detector on the near side.
- ▶ The reflected intensity is dependent on:
  - ▶ Atomic Number ( $Z$ )
  - ▶ Density
- ▶ Backscatter tends to favor low- $Z$ , high density materials



# AS&E SmartCheck HT Personnel Screening System

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- ▶ Uses X-ray backscatter technology to detect anomalies
- ▶ Displays images to operator, with anomalies marked for inspection
- ▶ Two-Sided System
  - ▶ Front Image
  - ▶ Back Image
  - ▶ Transmission Image



SmartCheck HT System

# Problem Description

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## ▶ Anomaly Detection

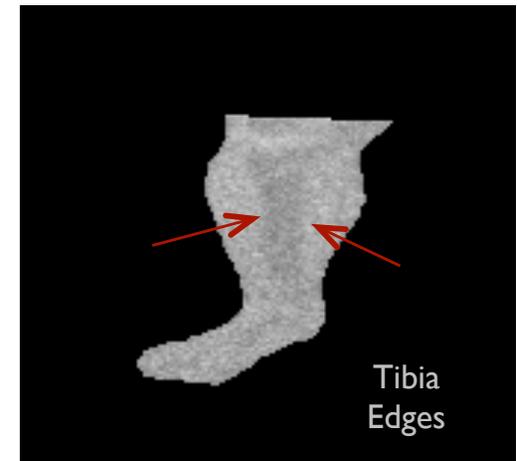
- ▶ Full-body scan is processed and displayed to operator
- ▶ Anomalous regions are marked for further screening

## ▶ Edge Information is Critical

- ▶ Metals are denser than organics
- ▶ Organic anomalies add discontinuities to body surface

## ▶ Problem for Leg Images

- ▶ Geometry of scanner produces lower signal-to-noise ratio in leg region
- ▶ Tibia edges cause high false-alarm rate
  - ▶ Higher density
  - ▶ Close to surface of leg



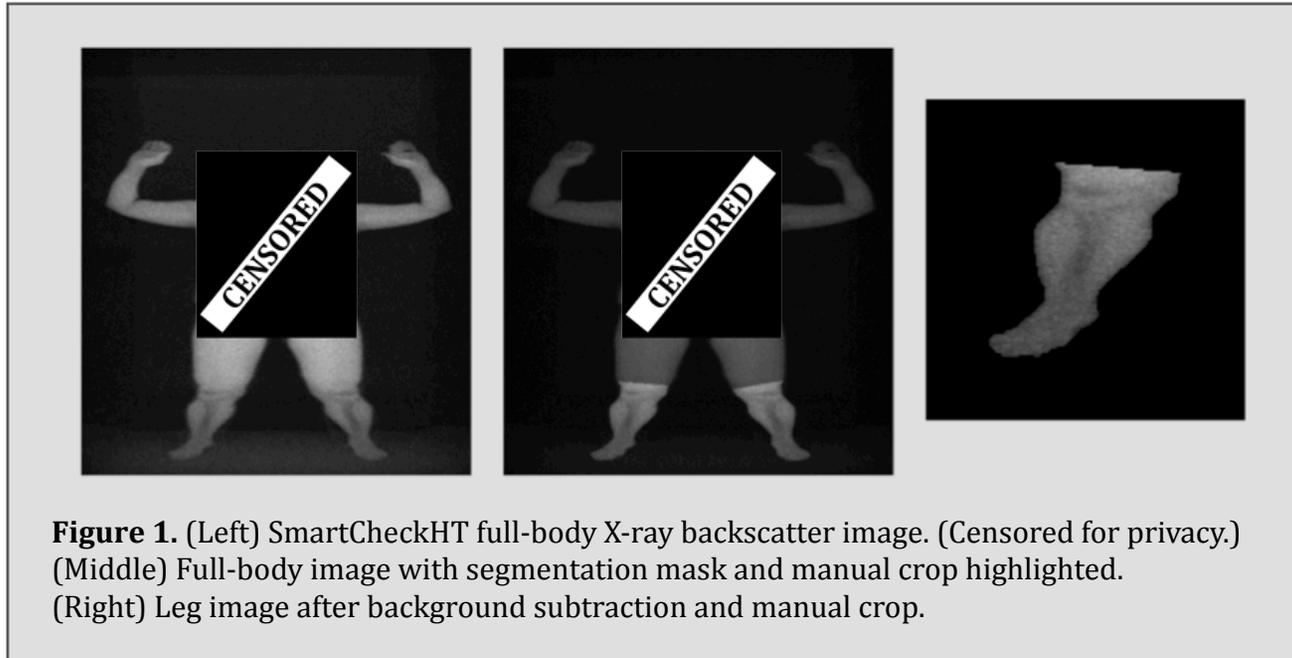
# Anomaly-Detection Algorithm

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- ▶ Focus on front-side lower leg region
  - ▶ Well-defined set of issues making this a problem where we could show progress over summer-length period
  - ▶ Methods adaptable to more challenging parts of the body
- ▶ Use training data to determine edge distribution
  1. Segment leg region of images
  2. De-noise leg images while preserving edges
  3. Map leg images into common coordinate system
  4. Detect anomalies using training image statistics

# Segmentation and Cropping

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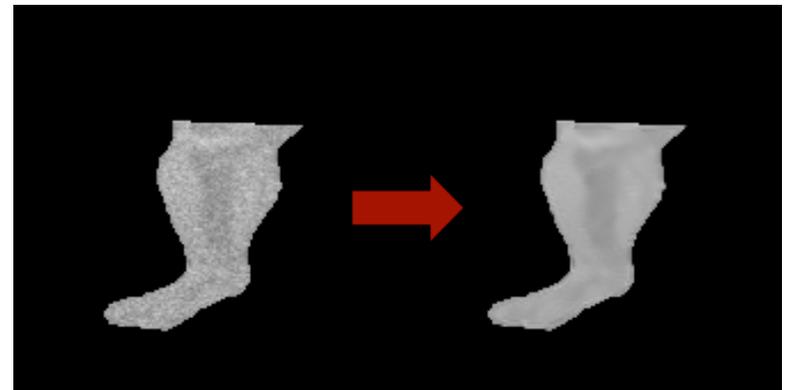
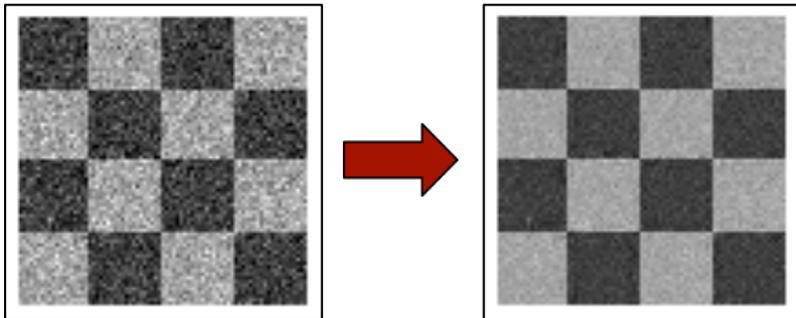


- ▶ SmartCheckHT test images from American Science and Engineering
- ▶ Used AS&E segmentation masks for background subtraction
- ▶ Manually cropped leg-region for each leg

# De-noising Filter with Edge Preservation

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- ▶ Images dominated by Poisson noise
  - ▶ Need to remove noise while preserving edges
- ▶ Non-local means filter
  - ▶ Estimates the value at pixel  $\mathbf{x}$  by taking the average of all pixels whose neighborhood “looks like” the neighborhood around  $\mathbf{x}$ .
  - ▶ Makes use of repeated details in image
  - ▶ Removes noise while preserving edge structures (much less blurring than, for example, Gaussian filtering)



# Alignment and Registration

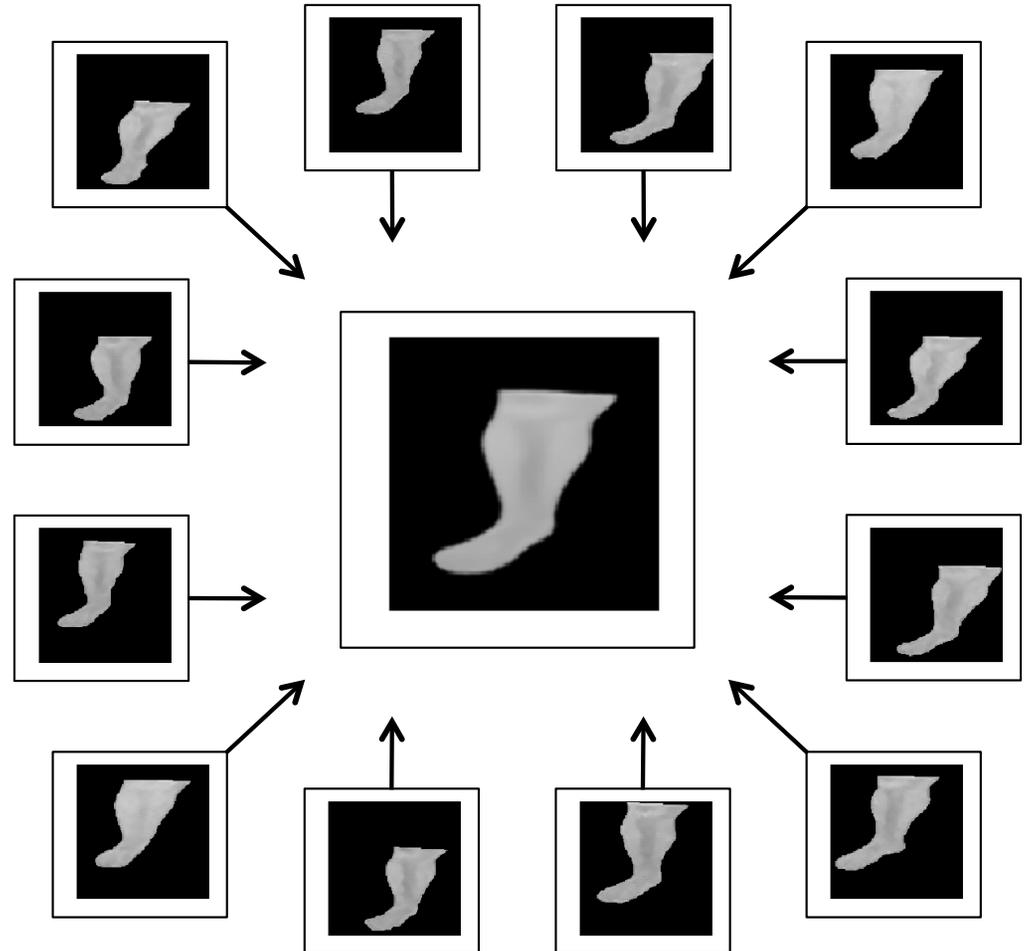
- ▶ Transform leg images into common coordinate system for valid statistical analysis computation.

## 1. Affine Transformation

- ▶ Minimizes differences in position, scale, orientation, and skew.

## 2. Non-Rigid Registration

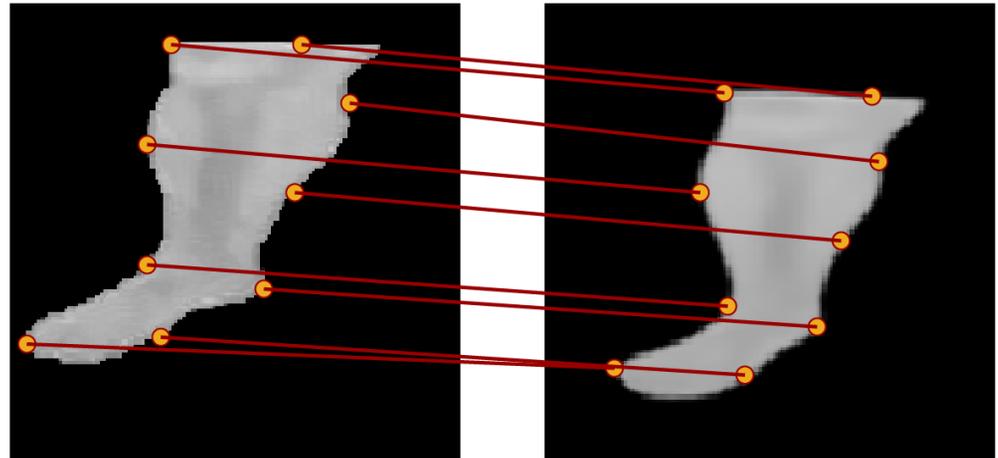
- ▶ Deals with differences in subject posture (e.g. knee angle, ankle shape).



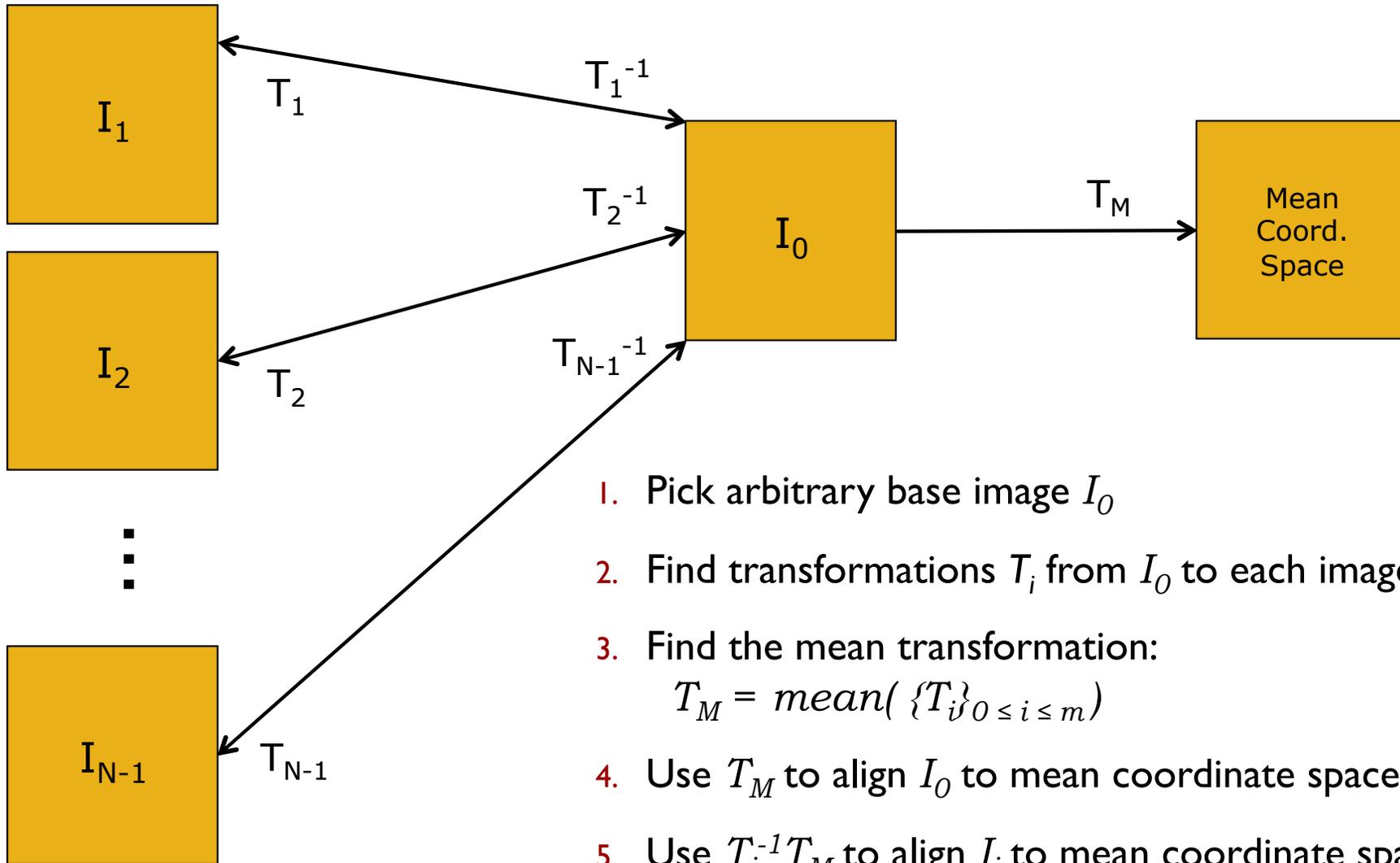
# Affine Transformation

- ▶ Select  $m$  boundary reference points for each image.
- ▶ Find spatial transformation  $T$  from one set  $X$  of reference points to another set  $\hat{X}$ .
  - ▶ Minimize squared distance between reference points.
- ▶ 6 degrees of freedom
  - ▶ Scale, X
  - ▶ Scale, Y
  - ▶ Translation, X
  - ▶ Translation, Y
  - ▶ Rotation
  - ▶ Skew

$$X \cdot T = \hat{X}$$
$$\begin{pmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ x_m & y_m & 1 \end{pmatrix} \cdot \begin{pmatrix} t_1 & t_2 & 0 \\ t_3 & t_4 & 0 \\ t_5 & t_6 & 1 \end{pmatrix} = \begin{pmatrix} \hat{x}_1 & \hat{y}_1 & 1 \\ \hat{x}_2 & \hat{y}_2 & 1 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \hat{x}_m & \hat{y}_m & 1 \end{pmatrix}$$



# Affine Alignment

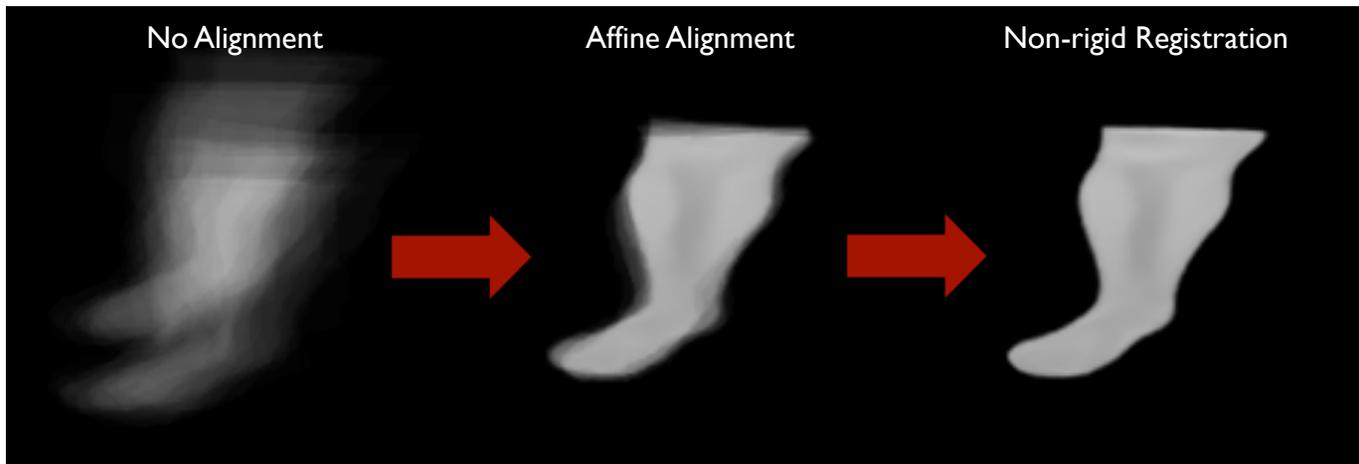


1. Pick arbitrary base image  $I_0$
2. Find transformations  $T_i$  from  $I_0$  to each image  $I_i$
3. Find the mean transformation:  
$$T_M = \text{mean}(\{T_i\}_{0 \leq i \leq m})$$
4. Use  $T_M$  to align  $I_0$  to mean coordinate space
5. Use  $T_i^{-1}T_M$  to align  $I_i$  to mean coordinate space

# Non-Rigid Registration

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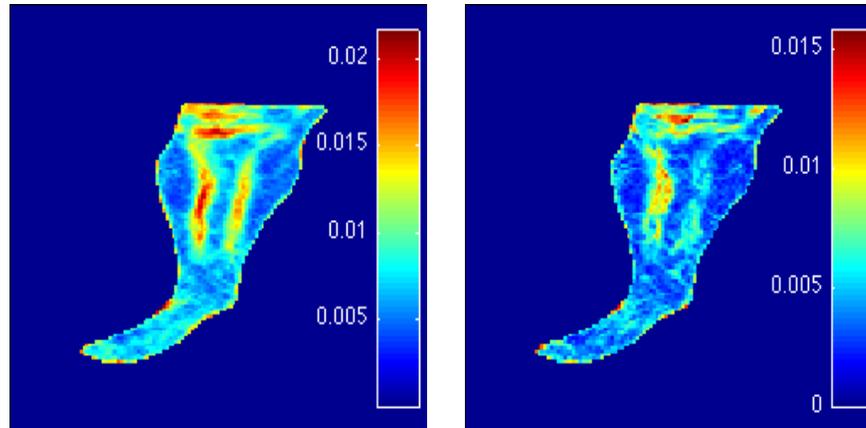
- ▶ Eliminate differences in subject posture in specific regions
- ▶ Non-rigid, B-Spline Grid, Image Registration
  - ▶ Draw a grid over the image.
  - ▶ Deform the grid nonlinearly, so as to minimize squared pixel distance between the two images.
  - ▶ Use the deformed grid to move the original pixels into place.



# Computing Training Image Statistics

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- ▶ Normalize intensities to range  $[0, 1]$
- ▶ Find gradient magnitude at each pixel
  - ▶ Simple first-order differences (vertical and horizontal)
- ▶ Compute mean and std. deviation across multiple images

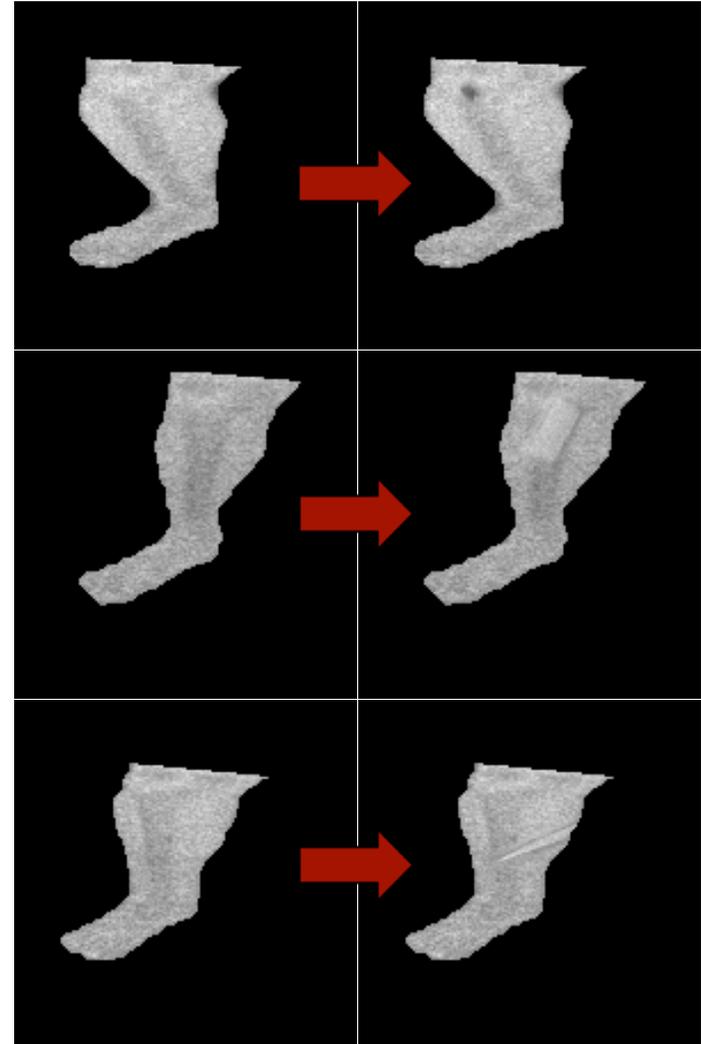


(Left) Mean of gradient images.

(Right) Standard deviation of gradient images.

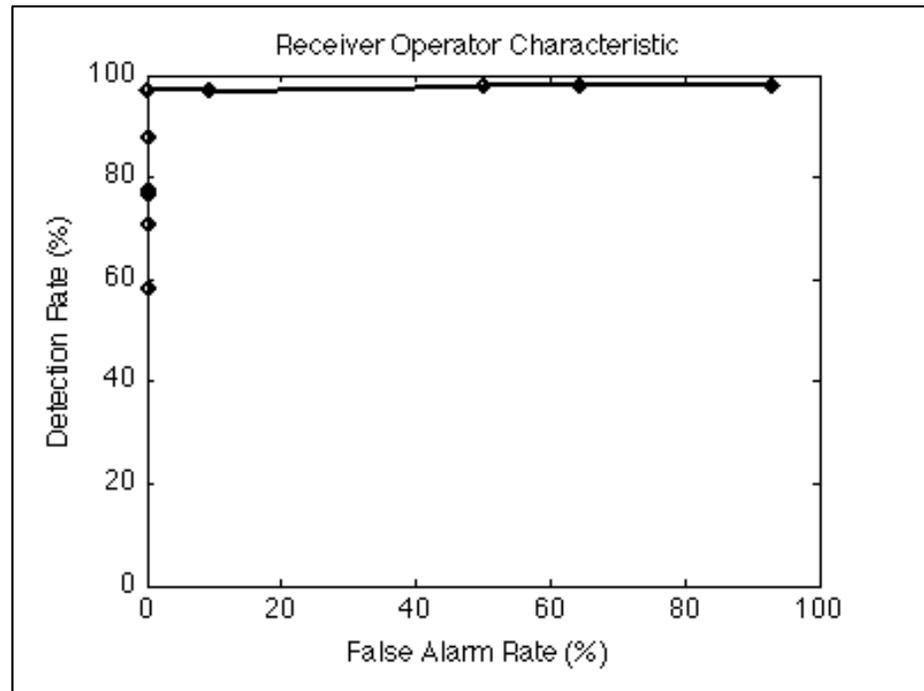
# Creating a Set of Images for Testing

- ▶ **Training data set**
  - ▶ 14 left-leg images
  - ▶ No known anomalies
- ▶ **Testing “live” data set**
  - ▶ 22 right- and left-leg images
  - ▶ Distinct from training set
  - ▶ 4 known real anomalies
- ▶ **Simulated anomalies**
  - ▶ Crop real threats from full-body images; insert onto live images.
  - ▶ Randomize position, scale, rotation
  - ▶ Blend edges of inserted threat with surrounding leg area.



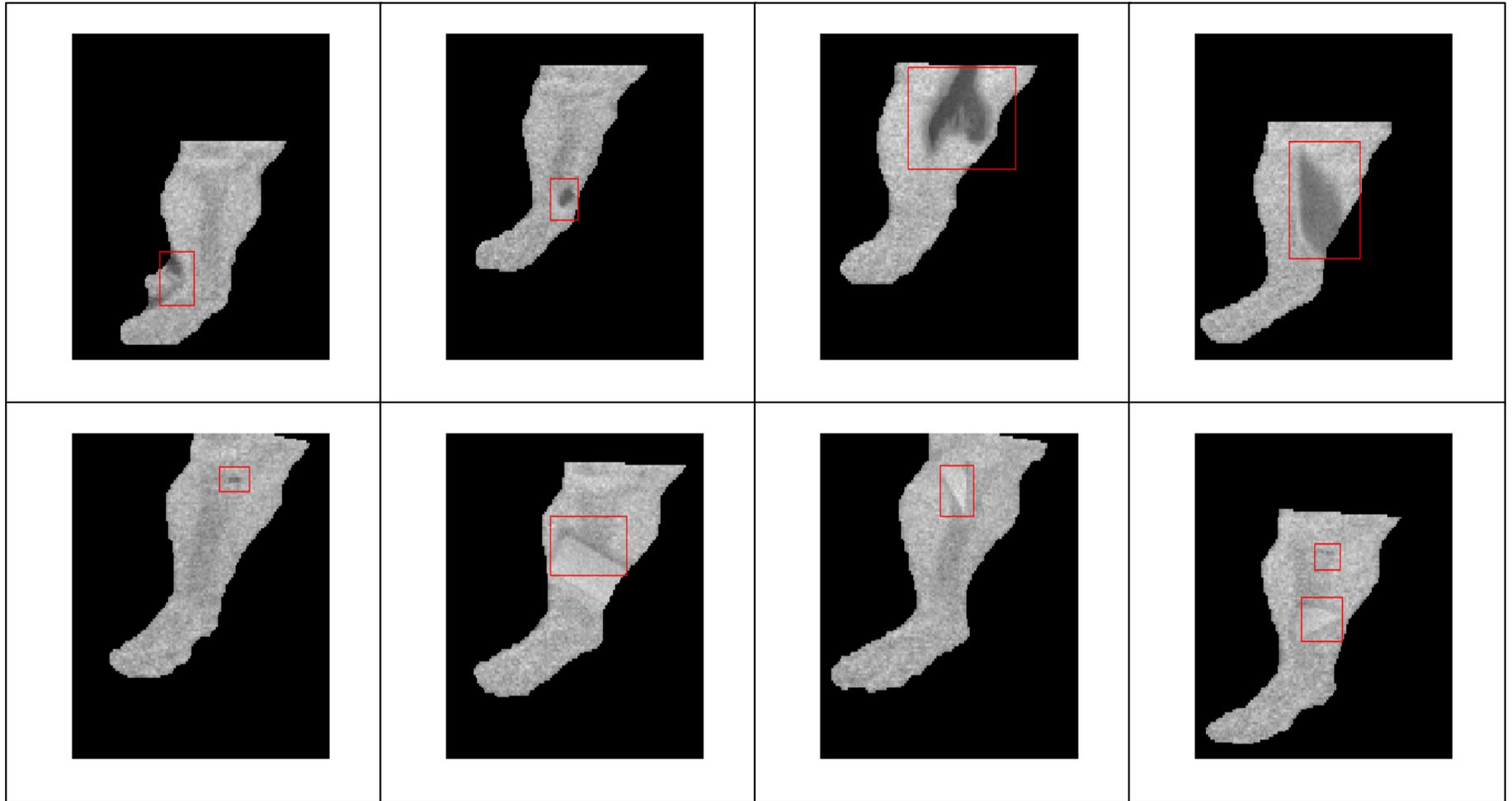
# Detecting Anomalies in the Test Images

- ▶ Threshold gradient magnitudes at 13 standard deviations to get seed points
  - ▶ Chosen based on ROC curve
- ▶ Threshold at 7.5 standard deviations to find anomalous regions near the seed points
  - ▶ Chosen based on aesthetics

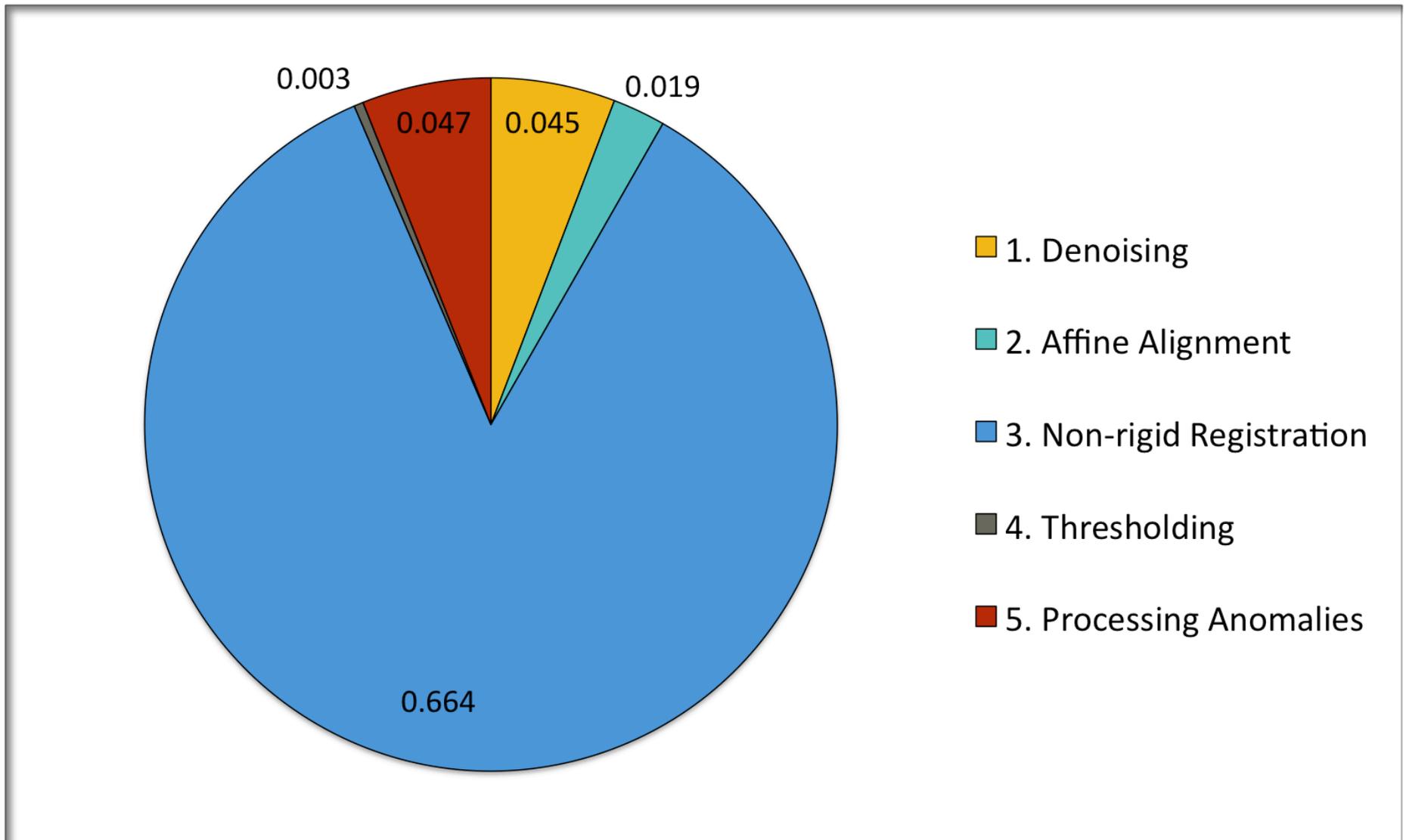


# Detection Results

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# Time Breakdown of Algorithm (seconds)



# Algorithm Performance

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## ▶ Detection Rate: 97( $\pm 1$ )%

- ▶ Def. – An anomaly was detected in an image that was known to contain an anomaly (real or simulated).
- ▶ Real: 4/4
- ▶ Simulated: 91/94 (over multiple runs)

## ▶ False-Alarm Rate: ~0% (0/22)

- ▶ Def. – An anomaly was detected in an image that was not known to contain an anomaly.
- ▶ Multiple test runs do not increase false-alarm rate precision.

# Algorithm Limitations

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## ▶ Limitations

- ▶ Number of images – more training data increases robustness
- ▶ High variance at borders necessitates ignoring border regions
- ▶ Leg region needs to be manually cropped for each leg

## ▶ Future Work

- ▶ Automatically crop the region of interest
- ▶ Extend algorithm to work with other parts of the body (e.g. rear leg, upper leg)

# Works Cited

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## ► Special Thanks

The authors wish to sincerely thank Omar Al-Kofahi, Joseph Callerame, and Markus Schiefele of American Science & Engineering, for the use of their SmartCheckHT images and segmentation masks, as well as for their continued support throughout the duration of the project.