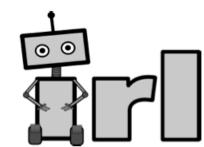
Learning Markov State Abstractions for Deep Reinforcement Learning

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The Markov Property

A decision process is Markov if each state x is a sufficient statistic, given any action a, for predicting the distribution over next states x' and the expected reward r —no additional history is required.

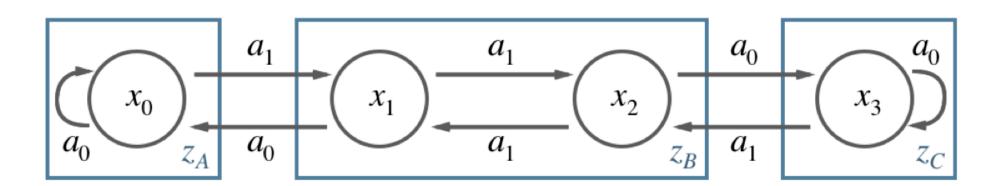
$$T(x' \mid a, x) = T(x' \mid a, x, \{a_{t-1}, x_{t-1}, \dots\})$$

$$R(x', a, x) = R(x', a, x, \{a_{t-1}, x_{t-1}, \dots\})$$

State Abstraction

An **abstraction** $\phi: X \to Z$ maps ground states x to abstract states $z = \phi(x)$, with the hope that learning is more tractable in Z.

Any abstraction ϕ , when applied to an MDP M, induces a new abstract MDP $M_{\phi}=(Z,A,T_{\phi,t}^{\pi},R_{\phi,t}^{\pi},\gamma)$, whose dynamics may depend on the current time step t, or the agent's behavior policy π , and crucially, which is not guaranteed to be Markov.

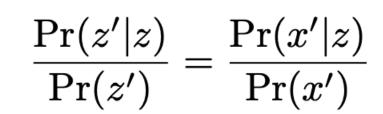


Example: An MDP and a non-Markov abstraction. The abstract transition probabilities depend on history beyond just the most recent abstract state.

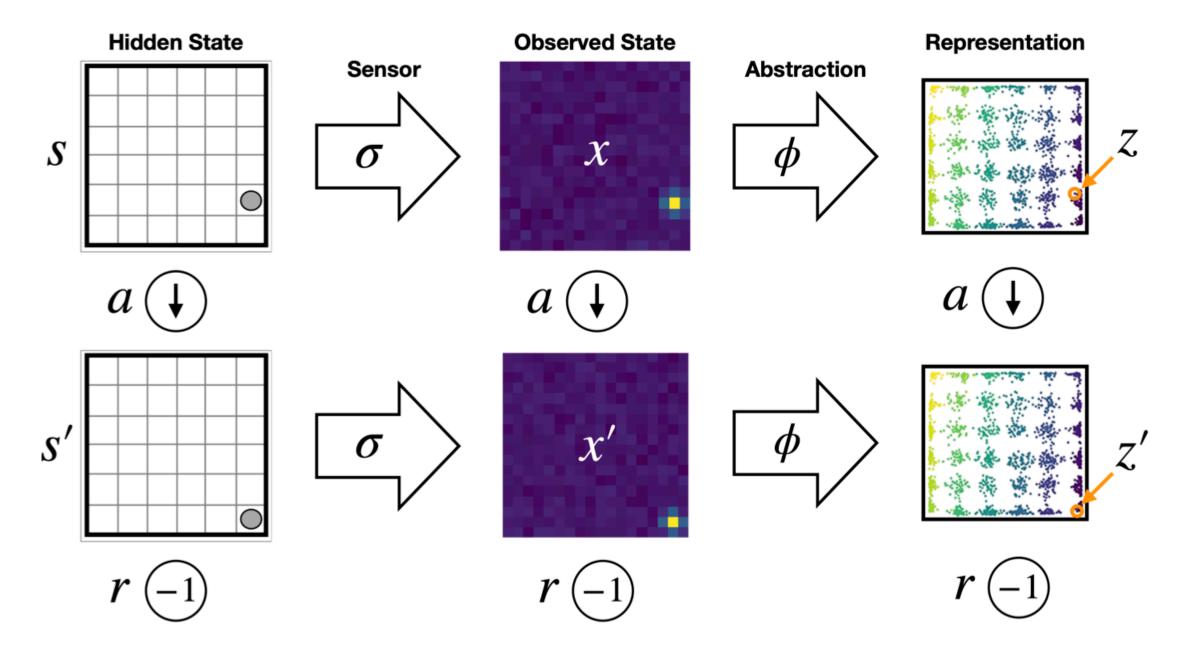
Theorem 1: Markov State Abstractions

Given an MDP and an abstraction ϕ , if the following **conditions** hold, for any abstract policy:

- The ground and abstract state transitions have equal inverse model probabilities
- 2. The ground and abstract state transitions have equal next-state **density ratios**
- $\Pr(a|z',z) = \Pr(a|x',x)$

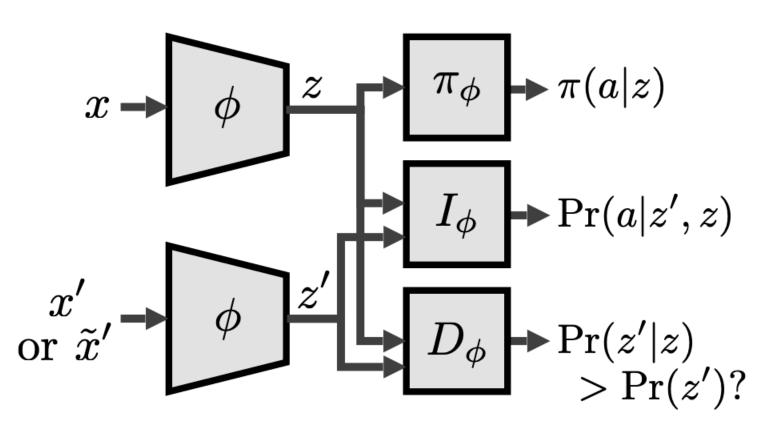


Then ϕ is a **Markov abstraction**.

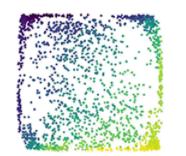


System Architecture

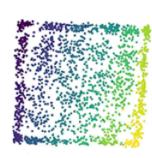
An encoder ϕ maps ground states x to abstract states z, which are then used as inputs for an abstract state-transition discriminator and an inverse dynamics model. The agent's policy π depends only on the abstract state.

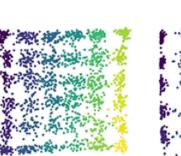


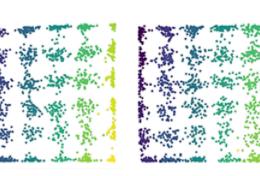
Representation Learning Progress of a 2-D Markov state abstraction for a 6×6 visual gridworld. Color denotes ground-truth (x, y) position (not shown to agent).

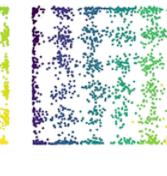












Training a model to both discriminate and explain state transitions encourages Markov abstract states that improve RL performance.

Gridworld Results. Markov state abstractions **fully close** the representation gap, matching expert (x,y).

